

Create a Board Game Premise

Name:

Create a summary of what you want your game to be about. You can use the format below or just write your own. Try to keep it less than four sentences. This summary can change throughout your design process.

Sample:

[Monopoly] is a [board] game in which [landlords] [strive to drive each other bankrupt] by [purchasing and improving properties and charging the highest rents they can].

_____ is a _____ game in which
[Game Name] [category]

[players or their avatars]

[do or compete for something]

by _____
[using tools the game provides for them]

Create a Board Game Premise

Name:

Create a summary of what you want your game to be about. You can use the format below or just write your own. Try to keep it less than four sentences. This summary can change throughout your design process.

Sample:

[Monopoly] is a [board] game in which [landlords] [strive to drive each other bankrupt] by [purchasing and improving properties and charging the highest rents they can].

_____ is a _____ game in which
[Game Name] [category]

[players or their avatars]

[do or compete for something]

by _____
[using tools the game provides for them]